# Astronomy

This page includes information relating to the event Astronomy in general. For information on topics for specific years, see the <u>Topics</u> section.

Astronomy					
Earth Science & Study Event					
Forum Threads	2020 (https://sciol y.org/forums/viewt opic.php?f=285&t =15378)	2019 (https://sciol y.org/forums/viewt opic.php?f=285&t =12226)	2018 (https://scioly. org/forums/viewtopi c.php?f=265&t=10 853)	2017 (http://scioly.o rg/phpBB3/viewtopi c.php?f=227&t=92 97)	
	2016 (http://scioly. org/phpBB3/viewt opic.php?f=208&t =7697)	2015 (http://scioly. org/phpBB3/viewt opic.php?f=187&t =5961)	2014 (http://www.s cioly.org/phpBB3/vi ewtopic.php?f=167 <u>&amp;t=5001)</u>	2013 (http://www.s cioly.org/phpBB3/vi ewtopic.php?f=144 <u>&amp;t=3688)</u>	
	2012 (http://scioly. org/phpBB3/viewt opic.php?f=121&t =2965)	2011 (http://scioly. org/phpBB3/viewt opic.php?f=93&t= 2201)	2010 (http://www.s cioly.org/phpBB3/vi ewtopic.php?f=67& t=1388)	2009 (http://www.s cioly.org/phpBB3/vi ewtopic.php?f=17& t=209)	
Previous Tests The wiki test exchange has been	2019		2018		
Current Test Exchange (https://scioly. org/tests/)	Test Exchange Archive				
There are no images available for this event					
Question Marathons	2020 (https://sciol y.org/forums/viewt opic.php?f=297&t =15708)	2019 (https://sciol y.org/forums/viewt opic.php?f=297&t =12419)	2018 (https://scioly. org/forums/viewtopi c.php?f=266&t=10 947)	2017 (http://scioly.o rg/phpBB3/viewtopi c.php?f=228&t=96 54)	
	2016 (https://sciol y.org/forums/viewt opic.php?f=217&t =7980)	2015 (http://scioly. org/phpBB3/viewt opic.php?f=193&t =6527)	2014 (http://www.s cioly.org/phpBB3/vi ewtopic.php?f=173 <u>&amp;t=5021)</u>		
This event was not held recently in Division B					
<b>Division C</b> Champion	New Trier High School				

In **Astronomy**, teams answer questions on math and physics relating to the year's topic. For <u>2019</u>, the topic of Astronomy is Stellar Evolution and Starburst Galaxies. Some questions pertain to specific objects on the year's DSO list.

Test questions in Astronomy frequently rely on a significant amount of background knowledge - hence, gathering information on topics tangentially related to the rules may be beneficial.

Prior to the <u>2004</u> season, this event was called **Reach for the Stars**. Although it had the same name as the <u>Division B</u> event Reach for the Stars, the content areas for the two events were similar to how they are today.

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## Topics

Astronomy typically rotates between different topics each year.

Season	Торіс
2019	Stellar Evolution and Starburst Galaxies
2018	Stellar Evolution and Type II Supernovae
2017	Stellar Evolution and Type Ia Supernovae
2016	Stellar Evolution and Exoplanets
2015	Stellar Evolution and Star and Planet Formation
2014	Stellar Evolution and Variable Stars
2013	Stellar Evolution and Type II Supernovae
2012	Stellar Evolution and Type Ia Supernovae
2011	Active Galaxies
2010	Galaxies
2009	Variable Stars
2008	Variable Stars
2007	Variable Stars

## **Deep Sky Objects**

In terms of this event, the **Deep Sky Objects** (DSOs) are objects selected before the year that relate in some way to the topic of the year. There are generally about 16 of them, and participants are expected to research the characteristics that make them unique and relevant. Other information is also necessary, including, but not limited to, constellation, alternate names, magnitude, type of star, stellar classification, right ascension/declination, color index, and images.

It is important to know as much as possible for DSOs, as they will almost always show up on a test. Some tests end up being almost completely on DSOs and their characteristics.

For lists of this year's and past years' DSOs, please see the **DSO list**.

## Stellar Life Cycle

For information regarding stellar evolution, please see the <u>Stellar Evolution</u> main page and the <u>Star and Planet Formation</u> main page.

## Supernovae

For more information about supernovae, please see <u>Astronomy/Type Ia Supernovae</u> and Astronomy/Type II Supernovae.

A supernova is where a star explodes, and, depending on the star's mass, leaves a neutron star or a black hole.

### Type la supernovae

**Type Ia supernovae** are caused not by high-mass stars reaching the end of their lives, but by white dwarves that gain too much mass. They generally occur in binary systems in which a white dwarf pulls enough mass off of its companion to go supernova. This limit is 1.4 solar masses. When the white dwarf exceeds this limit, it blows itself up in a supernova that is

significantly brighter than a Type II supernova. All Type Ia supernovae are of the same brightness, and this fact can be used to determine intergalactic distances.

### Type II supernovae

A **Type II supernova** is where a star of at least eight solar masses cannot fuse any more elements together to create energy. This happens when iron is created; no nuclear energy can be made from iron with fusion or fission. When this happens, the star blows itself apart. Heavy elements - elements with atomic numbers greater than 26 - are created in these supernovae. If the star's core has a mass of 1.4 to 3.2 solar masses, a **neutron star** is formed. Neutron stars are incredibly dense - a neutron star with a diameter of about 12 km has the same mass as the Sun. Some neutron stars rotate quickly enough to emit beams of radiation at the magnetic poles; these are called **pulsars**, as the beams appear to "pulse" at a constant rate. However, if the core has a mass greater than 3.2 solar masses, a **black hole** is formed. These are made of degenerate elementary particles and have infinite density. Their gravity is so great that at a certain distance, called the **event horizon**, not even light can escape. This is where they get the name "black" holes.

## **Stellar Classification**

Stars are classified in many ways. The two most common methods are discussed here.

## **Spectral Class**

First, stars can be categorized through Spectral Class (Letters O, B, A, F, G, K and M, with O being the hottest and M being the coolest). Each of these classes have special properties, relating to temperature and spectra. A common mnemonic for spectral classification is "Oh Be A Fine Girl, Kiss Me".

Туре	Temperature (Kelvin)	Color	Hydrogen
0	30,000-60,000	Blue	Weak
В	10,000-30,000	Blue-White	Medium
Α	7,500-10,000	White	Strong
F	6,000-7,500	White	Medium
G	5,000-6,000	Yellow	Weak
К	3,500-5,000	Yellow-Orange	Very Weak
М	2,000-3,500	Red	Very Weak

**Spectral Class Properties** 

## **Yerkes Classification**

Further, stars can be classified into different luminosity classes. This is done by the Yerkes Classification system:

Yerkes Classification

Designation	Definition		
0 or 1a	Hypergiant/Extrememly Luminous Supergiant		
1a	Luminous Supergiants		
1ab	Intermediate luminous supergiants		
1b	Less luminous supergaints		
II	Bright giants		
III	Giants		
IV	Subgiants		
V	Main Sequence		
D	White dwarfs		

## **H-R Diagram**

The **Hertzsprung-Russell** diagram relates the absolute magnitudes and luminosities of stars with their spectral types and temperatures. They are especially important in understanding <u>stellar evolution</u>. Although some diagrams may have more characteristics labeled on them than others, including characteristics not listed above like Color Index, they all have basically the same shape. Here, a basic introduction to the diagram and its usefulness will be given.

First, the H-R Diagram reveals key relationships in characteristics of stars. The first and most apparent of these is in the **main sequence**, which contains all of the stars that form a band in the middle of the diagram. The vast majority of stars fall within this band, including the Sun. Also, giants are found in a group above the main sequence, and white dwarves have their own





conglomerate on the lower-left part of the diagram. The fact that these stars occupy distinct sections shows how a star's age can change its physical properties.

Another use of the H-R Diagram is that it can predict the location of a new, previously unknown star based on certain observations. For example, say a new star was discovered that had a temperature of 10,000 K and was known to be part of the main sequence. By looking at the diagram, you can predict that the star will have a luminosity of between 100 to 1000 solar luminosities.

The axes of H-R diagrams relate the luminosity of the star (often in relation to the Sun), to the temperature of the star. Temperatures can be represented in degrees (Kelvin), through Spectral Class (Letters O, B, A, F, G, K and M), or both.

## Variable Stars

Variable stars are split into two categories, intrinsic variables and extrinsic variables.

## **Intrinsic Variable Stars**

These variables vary in brightness due to changes in the properties of the star itself. For example, pulsating variable stars expand and contract, increasing their radius and changing their luminosity. The most well known type of variables stars are:

- **Cepheid Variables** are stars that lie on the instability strip and have a fixed period-luminosity relationship. This relationship allows for the determining of distances to objects and galaxies. Additionally, Cepheid variables pulsate via the k-mechanism, where if the opacity of a star increases with temperature, more heat is trapped, causing the star to expand. However, as it expands, it becomes more transparent, releasing that heat, and decreasing in size once again.
- **RR Lyrae Variables** are stars that are similar to Cepheid variables, but are older and have shorter periods than Cepheids.
- Mira Variables are asymptotic giant branch red giants that have luminosity amplitudes of 2 to 11 magnitudes. The
  prototype of this type of star was Omicron Ceti, also known as Mira. The entirety of the star is expanding and
  contracting, causing the fluctuations in luminosity.

## **Extrinsic Variable Stars**

Extrinsic variable stars change in luminosity as a result of external changes.

- Rotating variable stars vary in brightness due to its rotation, potentially causing sunspots to appear into view. These darker regions on the star reduce the luminosity, and thus appear to have variable luminosity.
- Eclipsing variable stars are stars that vary in brightness due to our view being obscured by another object. Just as
  astronomers can detect the minute difference in brightness of exoplanet transits in transit photometry, they can detect
  the variations in brightness. As the secondary star travels around the primary, the primary star's brightness appears to
  dim, even though the star itself may not be undergoing any changes to its properties.

## **Groups of Stars**

Astronomy also frequently deals with groups of stars, in addition to stellar properties themselves.

## **Stellar Populations**

Populations of stars are classified by their metallicity, or by how much heavy metals a star has.

- Population I has the greatest concentration of metals, and most of them are relatively new stars that have taken metals expelled from other stars. The Sun is included within this group, as are many stars in the outer reaches of our galaxy. These make up the majority of stars in spiral and irregular galaxies. Open clusters, which are mostly located in the spiral arms of a galaxy contain mostly Population I stars.
- Population II has some heavy metals, but not as much as Population I, as they are older and did not benefit from as much metal dust as newer stars did. Stars in globular clusters and near the core of our galaxy belong to this population. Smaller galaxies also have more stars in this population. Population II stars also make up the majority of stars in elliptical galaxies. There is also a hypothetical
- Population III consisting of the very first stars with little to no metal content, as they did not exist near the beginning of the universe. They did not last very long, but helped the metals to form for the later populations.

## Galaxies

For more information about galaxies, please see Astronomy/Galaxies and Astronomy/Active Galaxies.

## Math and Calculations

A notorious portion of the Astronomy event is the math portion. Due to the abstract nature of some of the concepts in the event, and the fact that these concepts are unlikely to be covered in any depth in any high school class, the math portion can be very intimidating to some. However, at its core, the math is not that difficult, and the difficulty is knowing how to apply these mathematical relationships, as opposed to actually using them to crunch the numbers. Developing a greater grasp on the math and becoming able to perform calculations accurately can help an Astronomy team go from being decent at the event to becoming very good at the event. Being comfortable with these equations can also help develop a deeper understanding of the governing relationships.

For the competition itself, math questions may vary. Some will be simple plug-and-play questions, whereas others will require more critical thinking, either by using multiple equations to arrive at the answer, using provided data to determine a relationship, or other various tasks. Either way, practice is very important with the Astronomy math. Luckily, the math does not normally change from year to year in the same way that the DSOs or the overall governing topic do, so past tests are a great resource for studying these. This is especially important because, on most tests, math is graded as partial credit, so even if you end up with the wrong answer, if you show some work that demonstrates an understanding, points can still be earned.

## **Orbital Motion**

A significant part of the math involved in Astronomy relates to orbital motion, either between a planet and a star, or between stars in a binary system.

## Kepler's Laws

Kepler's Laws govern the orbits of satellites. They were originally formed with respect to planetary motion around the sun, but they apply to other elliptical orbits as well.

## Kepler's First Law

The first law says that **all of the orbits of the planets are elliptical with the Sun at one focus.** In terms of ellipses, the foci are two points along the *semi-major axis* (a in the diagram) of the ellipse around which the planet orbits. At any given point in time, the sum of the planet's distances to both foci is constant, giving it is slightly flattened shape. In the case of a circle, both foci are at the same point. The diagram below illustrates this point.



A diagram demonstrating Kepler's First Law. For a more basic diagram, see the Solar System page.

#### Kepler's Second Law

The second law is slightly more complex. This law says that **a planet traces out equal areas in equal time**. Since the satellite does not trace out as much area when it is closer to the Sun, it has to move faster in order for this law to be true, so this law basically proves that objects move faster the closer they are to the central object. This law is more easily explained with a diagram.



Now, you may be wondering how can this law be exactly true? This requires a little bit of physics and calculus to do. <u>This</u> <u>YouTube video (http://www.youtube.com/watch?v=Pa3Of\_3vpRc)</u> has a very clear and direct explanation of this, even if you have not taken a calculus class before. A quick summary of the video is that an elliptical orbit can be regarded as a circular orbit when the angle that the object is tracing out is infinitely small, so by manipulating the formulas for angular momentum ( $L = mv_{\perp}r$ ) and partial area of a circle  $\left(A = \frac{\theta r^2}{2}\right)$ , a value for the change in area with respect to the change in time ( $\frac{dA}{dt}$  for all of you familiar with derivatives) can be found. This expression only depends on the angular

momentum (which is always conserved) and the mass of the satellite, neither of which changes over time. Therefore, Kepler's Second Law must be true.

#### **Kepler's Third Law**

All of these laws are important for a basic knowledge of astrophysics, but Kepler's Third Law is the one of most relevance to the Astronomy event. According to this law, the square of the satellite's period is directly proportional to the cube of the length of its semi-major axis. This law can be presented symbolically as  $p^2 \propto a^3$ . If we want an actual equation, we have to use a constant.

$$p^2 = \left(\frac{4\pi^2}{GM}\right)a^3$$

Where G is the gravitational constant and M is the mass of the central object.

In the case of the Earth, when p is expressed in solar years, M is expressed in solar masses, and a is expressed in AU, G cancels out. Then, the formula is simply

$$p^2 = \frac{a^3}{M}$$

Where M is the total mass of the system in solar masses. Thus, when talking about our solar system, the solar mass is 1 and we get the most common form of Kepler's Third Law:

$$p^2 = a^3$$

**IMPORTANT:** This formula only works if the correct units are used such that everything cancels. If you do not use years for period or AU for semi-major axis length, then you will get strange answers that are incorrect.

See here (http://www.youtube.com/watch?v=FjAdqr1Qbac) for a proof of this law.

#### **Binary Systems**

Orbital calculations involving planets often assume that the location of the massive body (eg the sun) is fixed and that the less massive object orbits the center of mass of the massive body. This approximation works for most practical purposes when the ratio of the bodies' masses is very large. However, more technically, both bodies in a binary system orbit their shared center of mass, or barycenter. For example, in a system that contained only Jupiter and the Sun, the barycenter would be located just outside the sun (it actually shifts around constantly with multiple significantly massive planets). The difference is far more pronounced when the bodies are similar in mass, such as Pluto and Charon or two binary stars.

For the remainder of this section, we will assume two massive bodies in isolation. The physics becomes far more complicated when one considers more than two bodies. One of the most important things to note is that the two bodies orbit in direct opposition to each other with the same period. The more massive body is always closer to the center of mass, while the less massive object orbits further from the barycenter. These are related such that for an object with a mass ma and a distance from the barycenter ra and a second object with a mass mb and a distance rb:

$$\frac{m_a}{m_b} = \frac{r_b}{r_a}$$

As the period is constant, the object must travel the full circumference in one period. Therefore as circumference is proportion to radius, so also the orbital velocity is directly proportional to the distance from the barycenter.

$$\frac{v_a}{r_a} = \frac{v_b}{r_b}$$

We can also extend Kepler's Third Law to binary systems. Using the result above that:

$$p^2 = \frac{a^3}{M}$$

where M is the mass of the system, we substitute the sum of the values of both stars, yielding:

$$m + M = \frac{a^3}{p^2}$$

Here, M,m are both in solar masses, a is in AU, and p is in years. This only works because again, the units cancel out.

### **Determining Distances**

A large part of the Astronomy event is being able to determine distances to objects in space from Earth. Often a question will give certain information and the participant will have to interpret and use the information to find the distance, luminosity, or some other characteristics of the object in question.

#### Cepheids and RR Lyrae

This section deals with the uses of Cepheids and RR Lyrae in determining distances. For information about their physical properties, please see Astronomy/Variable Stars

Cepheids and RR Lyrae are two types of variable stars that are especially good for finding distances to galaxies or other groups of stars because they have direct correlations between luminosity and period. In both Cepheids and RR Lyrae, the longer the period, the higher the luminosity. Cepheids typically have periods of about 1 to 50 days. **Type I Cepheids**, or Classical Cepheids, are brighter, newer Population I stars (see section about stellar populations below for an explanation). **Type II Cepheids** are similar to Type I in terms of the relationship, but they are smaller, dimmer Population II stars. These are also called *W Virginis* stars.

**RR Lyrae** are different from Cepheids in that they are older and fainter than Cepheids. RR Lyrae stars typically have shorter periods than Cepheids - usually less than one day. They have



masses about half that of our Sun, and are Population II stars. Also, the luminosity does not increase as much to a change in period, as **most RR Lyrae have absolute magnitudes close to 0.75**. Therefore, they are only useful in our galaxy and the one closest to us, Andromeda. However, this makes them very useful in determining distance, because once an RR Lyrae star has been found, one only needs to know the apparent magnitude in order to put it into the distance modulus equation and find distance. RR Lyrae have been linked to globular clusters, since most variable stars in globular clusters are RR Lyrae. They are named after the original RR Lyrae in the constellation Lyra.

These variable stars are useful in calculations because once the period is found, the luminosity can be calculated or determined through the use of a period-luminosity graph. Then, through other formulas, the distance can also be determined. This gives them the use as "standard candles" in galaxies relatively close to ours in our universe. NGC 4603, one of the listed DSO's, is the furthest galaxy that a Cepheid has been used to calculate distance at 108 million light years away.

#### **Distance Equations**

There are many equations that are used to find distances to objects in space. Several of these equations can be found in the Astronomy formula sheet.

### **Triangulation/Parallax**

**Triangulation** is often used to determine distances. This method is based on parallax shifts, apparent changes in a star's location when viewed from different locations. The *parallax* of a star is one-half of the angular shift seen of an object produced over six months, which corresponds to a distance of 2 AU. In other words, it is the angle subtended by a star as the Earth moves by 1 AU. The parallax decreases as distance increases. The equation for parallax is:



A diagram of parallax showing how the apparent position of Star A changes from January to July. Over this time span, the Earth travels 2 AU, so half of the total change is used as the value for parallax, in arcseconds. This value can then be used to determine distance in parsecs using 1/parallax.

$$D = \frac{1}{p}$$

Thus, a parsec is defined as the distance to a star that has a parallax of one arcsecond. Parallax is only useful to measure stars up to 1000 parsecs away, since past that the parallax is so small that it is not accurate.

#### Hubble's Law

Hubble's Law uses the fact that objects in space are receding from us to determine distance. Edwin Hubble found that the recessional velocity is proportional to the distance away an object is and created an equation,  $v = H_o D$ , where v is the recessional velocity,  $H_o$  is Hubble's constant, and D is the distance. The exact value of Hubble's constant is disputed, but most values are about 70.

The value of v is found by looking at an object's spectrum. The recessional velocity is the redshift multiplied by the speed of light, and in order to find redshift, a spectrum must be used. Redshift is how much a spectrum shifts toward the red side of the spectrum due to recession. Redshift, or Z, is found by dividing the change in wavelength of the spectrum by the wavelength the object was expected to have.

#### **Distance Modulus**

The distance modulus equation is also very important. It relates an object's distance with the difference between the apparent magnitude (m) with the absolute magnitude (M). This difference is known as the *distance modulus*.

$$5 (log_{10}(d) - 1) = m - M$$

where d is in parsecs, and m,M are apparent and absolute magnitudes respectively.

This equation can be written in many different ways so that different values can be found, but the essential purpose of the formula remains the same. A good way to practice using this equation before the competition is to take the apparent magnitude and approximate distance to a DSO and use them to find the absolute magnitude. This experience will be a time-saver if you have to use it during the test.

## **Radiation Laws**

The radiation laws show relationships between stellar temperature, radius, and luminosity. Both Wien's Law and Stefan's Law are proportionality statements that can be turned into equations by introducing a proportionality constant. In this event, math questions will typically approximate a star or other luminous object with a <u>blackbody (https://en.wikipedia.or</u> g/wiki/Black\_body).

**Wien's Law:** Wien's displacement law states that the wavelength where a blackbody emits most of its radiation is inversely proportional to the temperature. In equations,

$$\lambda_{max} \propto \frac{1}{T}, \quad \lambda_{max} = \frac{b}{T},$$

where  $\lambda_{max}$  is the maximum output of radiation from an object, *T* is Temperature in Kelvin, and  $b = 2900 \mu m \cdot K$  is known as Wien's displacement constant.

For example, the sun has surface temperature T = 5778K, so its radiation peaks at  $\lambda_{max} = \frac{2.9 \cdot 10^{-3} m \cdot K}{5778K} = 502nm$ , a yellow-green color.

**Stefan-Boltzmann's Law:** The Stefan-Boltzmann Law states that the total energy emitted from a black-body per unit surface area is proportional to the fourth power of its temperature. In equations,

$$j^* \propto T^4, \quad j^* = \sigma T^4,$$

where  $j^*$  is the total energy emitted per unit area, T is Temperature in Kelvin, and  $\sigma = 5.67 \cdot 10^{-8} \frac{W}{m^2 \cdot K^4}$  is known as the Stefan–Boltzmann constant.

Since all blackbodies we encounter are spheres, it has surface area  $A = 4\pi R^2$ , where *R* is the radius of the object. Combining these equations, the total luminosity is

$$L = 4\pi R^2 \sigma T^4.$$

For example, the sun has radius and temperature  $R = 6.96 \cdot 10^8 m$ , T = 5778 K. Plugging these into the equation, its luminosity is  $3.85 \cdot 10^{26}$  W, which is close to the experimental value of  $3.83 \cdot 10^{26}$  W.

**Planck's Law:** Planck's Law states that a hotter blackbody emits more energy at every frequency than a cooler blackbody. The equation form of the law is complicated, but on a radiance vs. temperature graph the curve for a hotter blackbody never dips below that of a cooler one.

The actual equation for Planck's law, known as the <u>Planck function (https://en.wik</u> <u>ipedia.org/wiki/Planck%27s\_law</u>), is rarely used in calculation - it is usually only used in questions conceptually. It is a multivariable function that describes the radiance of a blackbody at different temperatures and wavelengths of light.

### **Inverse Square Law**

An inverse square law is a relationship in which a quantity is inversely proportional to the square of the distance relating to that quantity. For example, suppose one measures intensity  $I_1$  at distance D from the source. By the inverse square law, we have:

$$I_1 \propto \frac{1}{D^2}.$$

This law also applies to Newton's Law of Gravitation. The law states that:

$$F = \frac{GMm}{r^2}$$

where r is the distance between the two objects. By the law,  $F \approx \frac{1}{r^2}$ .

The law is very common in physics - it also applies to the electrostatic force and the intensity of sound wave in a gas.

## **Other Math**

This is not a comprehensive list, as these represent simply the most common math relationships that appear on Astronomy tests. Brief research will show other relationships that can sometimes appear on an Astronomy test. See the <u>Astronomy</u> formula sheet for additional Astronomy equations.

## **The Competition**



The competition usually consists of a test, which is normally a pencil-and-paper test, but also may be PowerPoint or station-based. Each team member may bring a laptop or a <u>binder</u>. It is advisable to bring as much information as you can, as a wide breadth of material may be covered. Organize your information so that it is easily referenced during the exam. Most Astronomy tests include mathematical computations, so it is important to have a <u>calculator</u> and a formula sheet ready.

## Laptop or Binder?

The question of using laptops or binders as resources has plagued Science Olympians for years. In the end, it comes down to personal preference, and you may have to toy with combinations of two laptops or binders or one of each to see what works best for you and your partner. Here is a list of advantages and disadvantages to help you get a feel for each resource type.

- Binder
  - Advantages
    - You can take things in and out of the rings
    - The process of organizing your binder helps you retain information
    - You have a hard-copy of all of your information
    - You can write notes on your papers
  - Disadvantages
    - More limited in terms of data storage
    - If you're not very familiar with your binder, it can be hard to find certain information
    - Large binders use up LOTS of paper and ink, making it expensive to update and maintain
- Laptop
  - Advantages
    - Much higher capacity for data storage
    - Easier to carry
    - Availability of Find/Search functions
    - Process of opening your files before competition makes you look pro
    - Provides light if taking test in a planetarium
    - Cheaper (free) to update information and maintain your notes
    - No limit on the amount of information you can use (you can even download wikipedia!)
  - Disadvantages
    - No hard-copy of the information (unless you use one binder and one laptop)
    - More difficult to write personal notes
    - Battery could run out during the event

## **Useful Resources**

User FuzzyLogic's Notes, from SSSS 2017. User Magikarpmaster629's Notes, from SSSS 2017. Formula Sheet for Math Portion of Astronomy for the mathematical section List of Deep Sky Objects Reach for the Stars for some sample pictures

- foreverphysics' Notes
- Nickf852's Notes
- Nickf852's DSO Info Sheet
- phys1cs' Notes

## **External Links**

Good overall site for the basics of Astronomy (http://astronomynotes.com/) American Association of Variable Star Observers (http://www.aavso.org) Images from the Chandra X-Ray Observatory (http://chandra.harvard.edu/index.html) NASA Astronomy Picture of the Day (http://apod.nasa.gov/apod/astropix.html) SIMBAD Astronomy Database for DSOs (http://simbad.u-strasbg.fr/simbad/sim-fid) NASA Space Math (http://spacemath.gsfc.nasa.gov/) provides work sheets for a wide variety of Astronomy math problems List of Messier objects (http://en.wikipedia.org/wiki/List\_of\_Messier\_objects) Helpful for identification Khan Academy- Cosmology and Astronomy (http://www.khanacademy.org/science/cosmology-a nd-astronomy?k) Easy to digest videos on the basics of Astronomy Onward to the Edge (http://onwardtotheedge.wordpress.com/) An astronomy blog run by scioly.org's own AlphaTauri, syo\_astro, and foreverphysics.

## See Also

- Astronomy/DSOs
- Astronomy/Stellar Evolution
- Astronomy/Type II Supernovae

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